1. Create a new project > Class Library

A project for creating a class library that targets .NET or .NET Standard

C# Android Linux macOS Windows Library

1. Rename the class. Say Yes to the "You are renaming a file…" dialog. Then make it partial.
2. Get the starter version of the class.
3. Add <summary> as good practice.
4. Right-click on the WillieHand method and select Create Unit Tests. This creates a second project to the solution. No need to change anything.
5. Add Arrange, Act, and Assert to the WillieHandTests' WillieHandTestA1.
6. Right-click, then select Run Tests. This will open the Test Explorer.
7. Add the WillieHandTestB7.
8. Run All Tests in View.
9. Exercise 1 - Part A and Exercise 1 - Part B
10. Exercie 2 - Part A
11. Do not forget to add Assert.Fail("Failed to get the expected exception."); when expecting an exception to avoid false positives.
12. Add MoreWillieHand and make it partial class WillieHand.
13. Exercise 2 - Part B
14. Add WillieWinner and make it static.